



# Sensory System

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# Sensory System

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In this unit we will discuss:

- ✦ Receptors & Sensation

- ✦ What a sensation is

- ✦ General senses:

  - ◆ Pain—Touch—Pressure—Temperature
  - Proprioception

- ✦ Special senses:

  - ◆ Smell—Taste—Sight—Hearing

# Sensory System

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- ✦ Our senses allow us to experience the world
- ✦ Our senses work both internally & externally giving our body messages about our environment

# Sensory Receptors

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- ✦ Sensory neurons transmit messages to the CNS.
- ✦ A receptor is a specialized area of a sensory neuron that detects a specific stimulus
- ✦ 5 types of sensory receptors:
  - ◆ Chemoreceptors
  - ◆ Pain receptors
  - ◆ Thermoreceptors
  - ◆ Mechanoreceptors
  - ◆ Photoreceptors

# Sensory Receptors

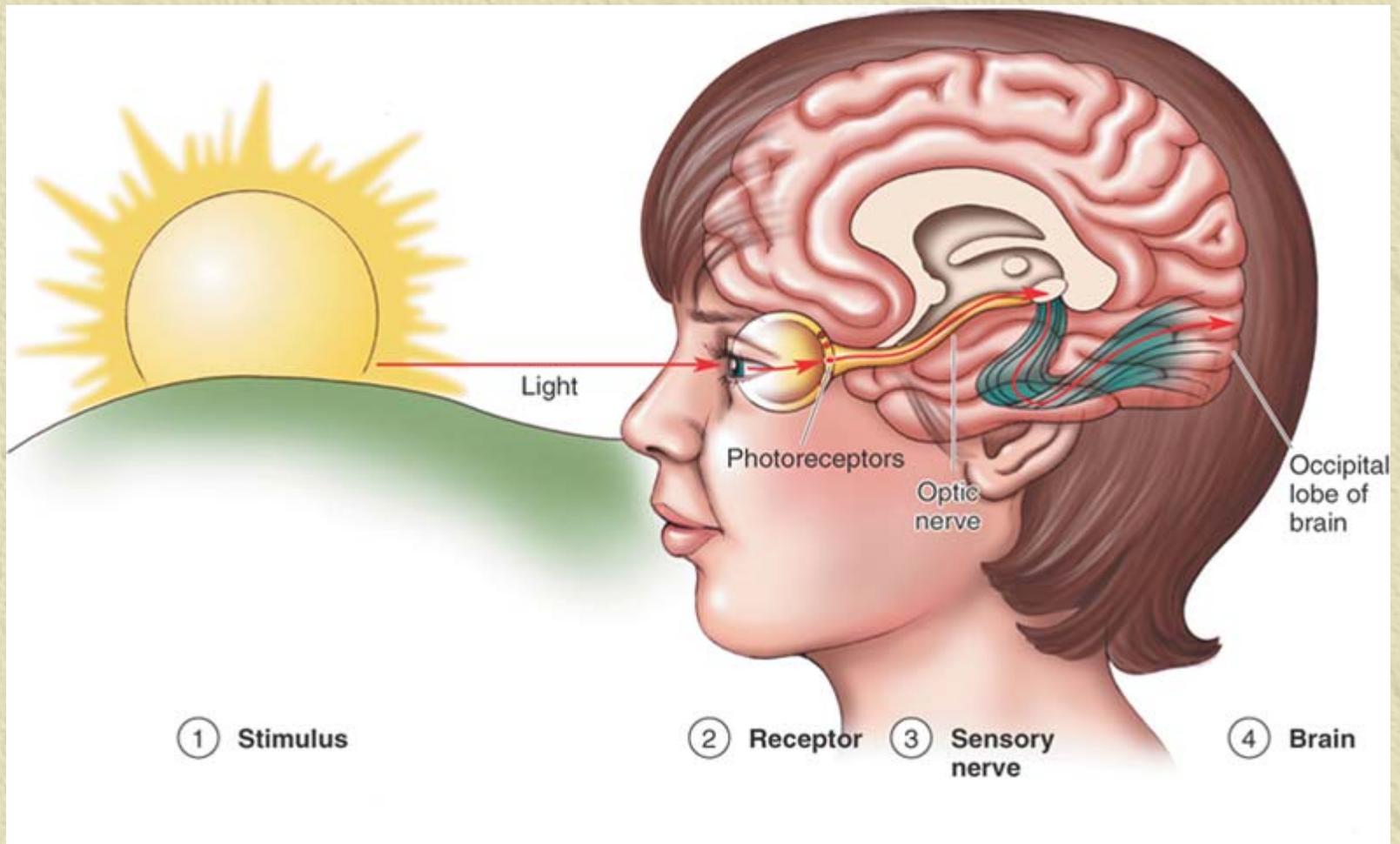
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- ✦ Chemoreceptors: stimulated by changes in chemical concentration of substances
- ✦ Pain receptors: AKA nociceptors are stimulated by tissue damage
- ✦ Thermoreceptors: stimulated by temperature change
- ✦ Mechanoreceptors: stimulated by changes in pressure or movement of bodily fluids
- ✦ Photoreceptors: stimulated by light

# Sensations

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- ✦ A sensation is the conscious awareness of incoming information
- ✦ It is experienced by the brain
- ✦ Four components:
  - ◆ Stimulus
  - ◆ Receptor
  - ◆ Sensory nerve
  - ◆ Special area of the brain



# Sensations

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✦ Two important characteristics:

- ✦ Projection: after brain receives the sensation it projects it back to the source

Example: Phantom Pain

- ✦ Adaptation: occurs when receptors are continuously stimulated, receptors send fewer & fewer signals to brain.

Example: Strong odor

# Sensations

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✦ Two type of senses:

◆ General senses

- AKA somatic
- Widely distributed throughout body

◆ Specials senses

- Localized within particular organ
- Includes: sight, taste, smell, hearing, balance

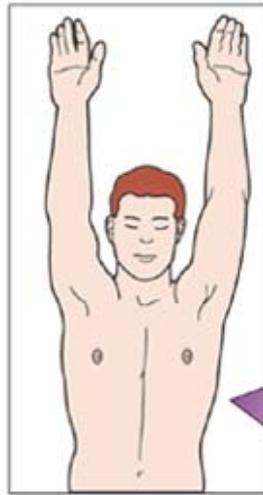
# General Senses

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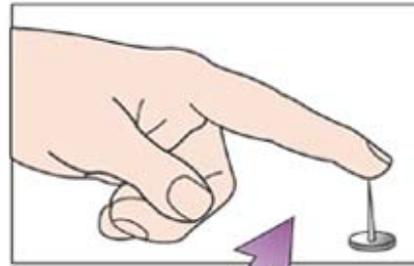
✦ General Senses include:

- ◆ Pain
- ◆ Touch
- ◆ Pressure
- ◆ Temperature
- ◆ Proprioception

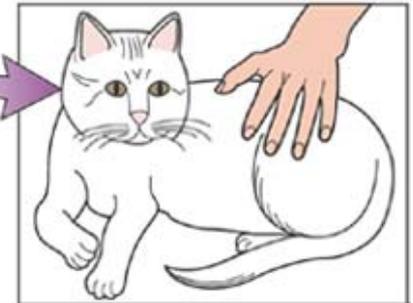
Proprioception



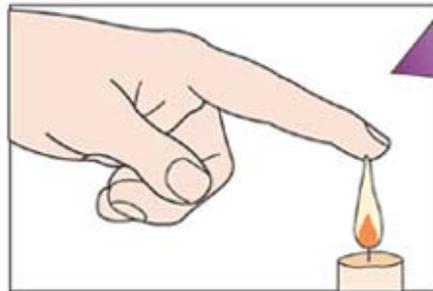
Pain



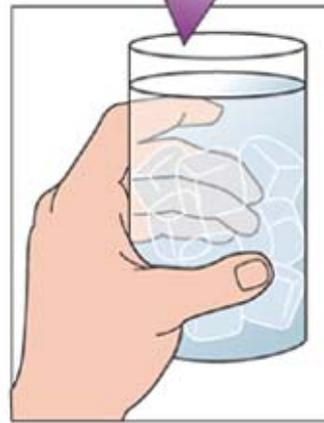
Touch



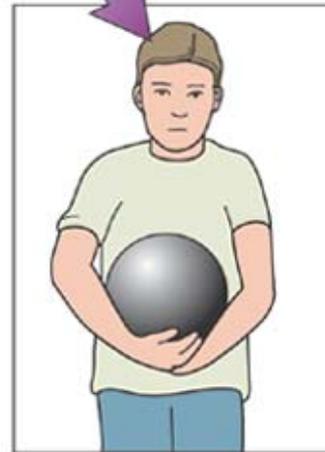
GENERAL SENSES



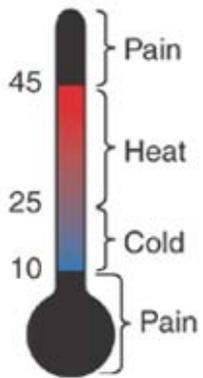
Heat



Cold



Pressure



Temperature

# General Sense: Pain

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- ✦ Receptors for pain consists of free nerve endings
- ✦ Receptors do not adapt so continuously send signals even after the stimulus is removed
- ✦ Receptors are widely distributed throughout skin, visceral organs & internal tissues
- ✦ Serves as a protective function

# General Sense: Pain

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## ✦ Three pain triggers:

1. Tissue injury promotes the release of certain chemicals that stimulate pain receptors
2. Deficiency of oxygen stimulates pain receptors
3. Mechanical stimulus such as stretching or distortion triggers pain receptors

# General Sense: Pain

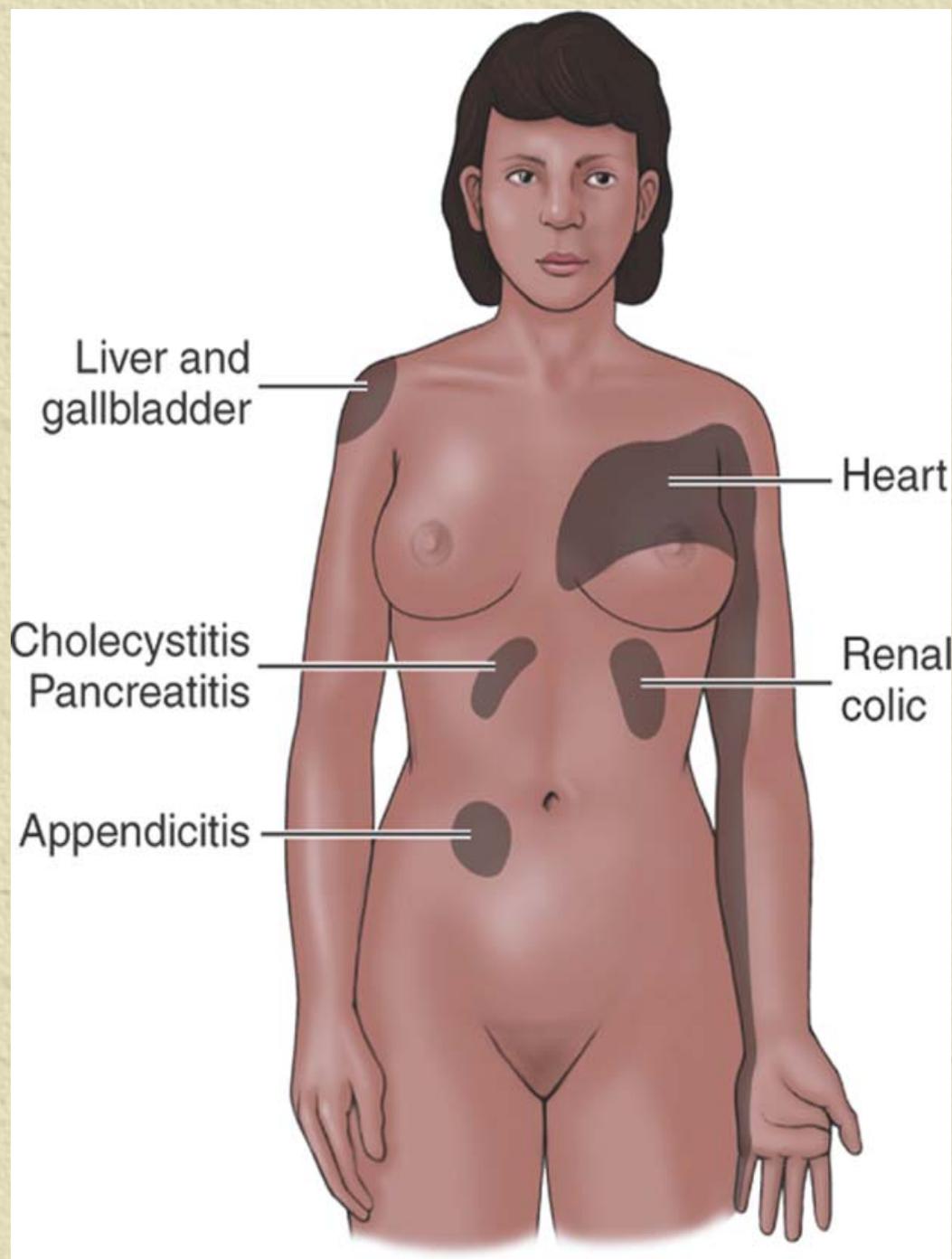
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- ✦ Pain impulses travel up the spinal cord via a sensory nerve tract called spinothalamic tract
- ✦ Then the impulse is transmitted to the thalamus & person becomes aware of pain
- ✦ The impulse then travels to the cerebral cortex (in the parietal lobe) where the source is identified & intensity determined

# General Sense: Pain

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- ✦ Referred pain: pain is felt away from origin
- ✦ Thought to occur due to the sharing of sensory pathways; same nerves carry information back to more than one area
  - ◆ Example: gallbladder disease: pain felt in shoulder blade
  - ◆ Heart disease: pain felt in jaw or left arm



Liver and  
gallbladder

Heart

Cholecystitis  
Pancreatitis

Renal  
colic

Appendicitis

# General Sense: Touch & Pressure

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- ✦ Touch & pressure receptors are mechanoreceptors
- ✦ Respond to forces of pressure, movement or deforming of tissue
- ✦ Touch also called tactile receptors
- ✦ Receptors for heavy pressure are located in the skin, subcutaneous & deep tissue

# General Sense: Temperature

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- ✦ Two types of thermoreceptors:
  - ◆ Heat & Cold
- ✦ Found in free nerve endings & specialized sensory cells beneath skin & throughout body
- ✦ Cold receptors: stimulated 50 - 76 F
- ✦ Hot receptors: stimulated 76-112 F
- ✦ Beyond both temp scales pain receptors are stimulated producing freezing or burning sensation
- ✦ These receptors also adapt so sensations fade but pain does not if extreme temperature

# General Sense: Proprioception

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- ✦ Proprioception: the sense of orientation or position
- ✦ Allows us to locate body part without looking
- ✦ Helps with coordination & posture
- ✦ Proprioceptors are located in muscles, tendons, joints & inner ear
- ✦ Sensory information is sent to the cerebellum & parietal lobe where it is interpreted

# Special Senses

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✦ Five special senses:

- ◆ Smell
- ◆ Taste
- ◆ Sight
- ◆ Hearing
- ◆ Balance

# Sense of Smell

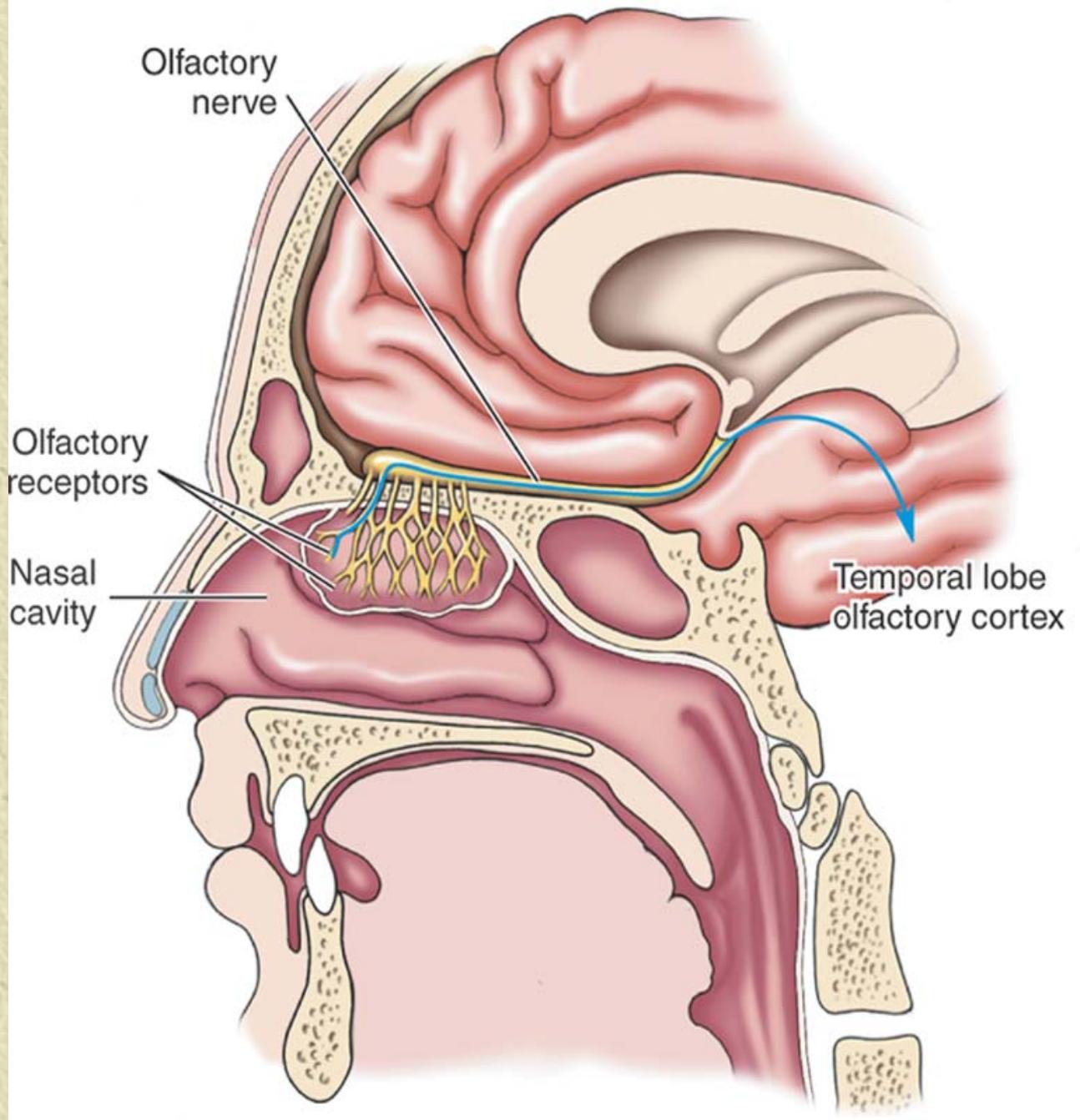
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- ✦ Known as the olfactory sense
- ✦ Associated with the sense structures located in the upper nose called **olfactory receptors**
- ✦ These olfactory receptors are also classified as **chemoreceptors** since they are stimulated by chemicals dissolved in the moisture of the nasal tissue

# Sense of Smell

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- ✦ Olfactory receptors are stimulated; sending a sensory impulse along the olfactory nerve (cranial nerve I)
- ✦ The information is interpreted as smell in the olfactory cortex of the temporal lobe
- ✦ Olfactory receptors readily adapt



# Sense of Taste

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✦ AKA gustatory sense

✦ Taste buds are located on the tongue & are classified as chemoreceptors since they are sensitive to the chemicals in food

✦ 4 tastes sensations & location:

salty—tip of tongue

sweet—tip of tongue

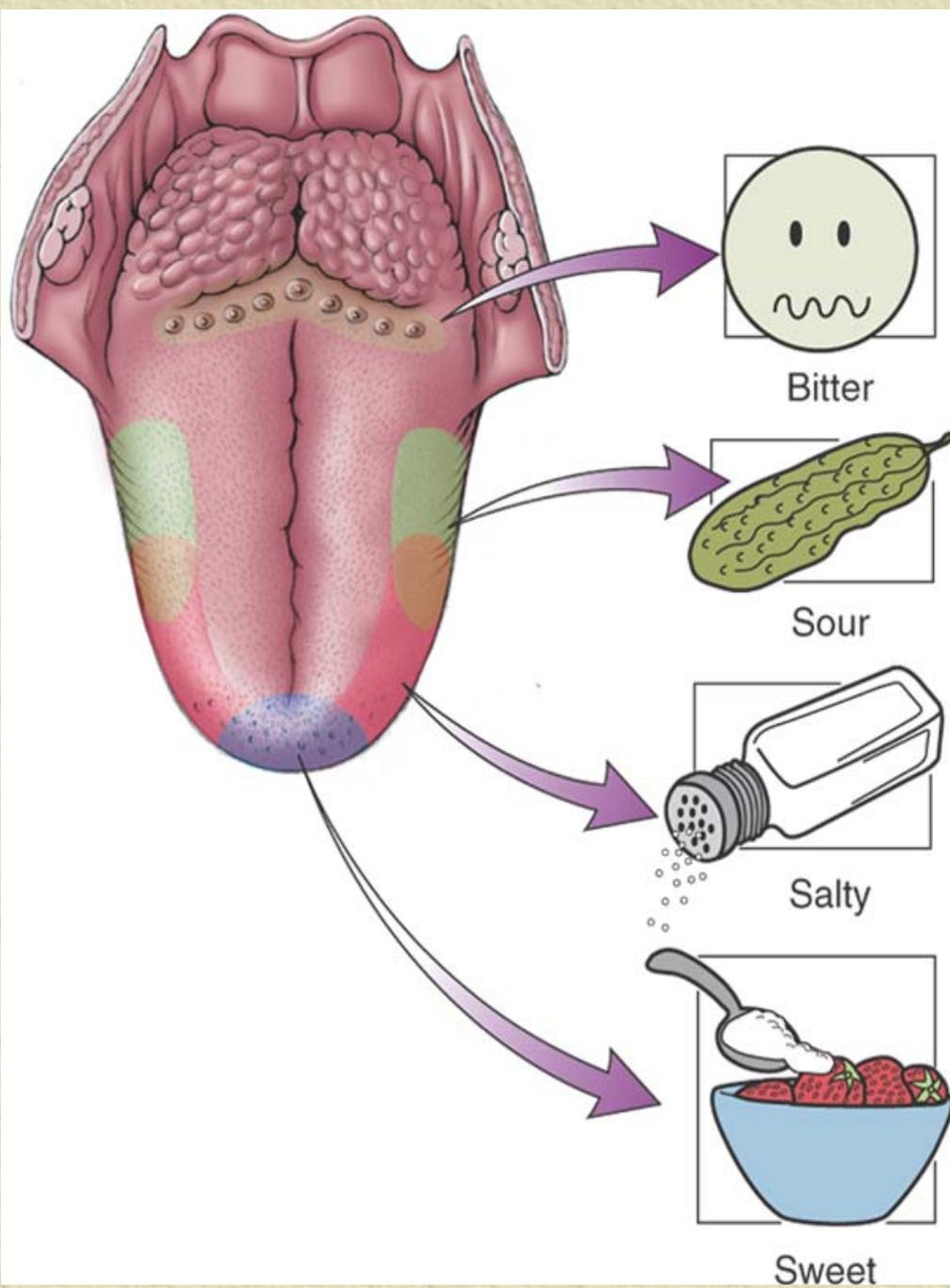
bitter—back of tongue

sour—sides of tongue

# Sense of Taste

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- ✦ Taste receptors are stimulated, the impulse travels along the facial (cranial nerve VII) & glossopharyngeal (cranial nerve IX) nerve to the parietal & temporal lobes of the cerebral cortex
- ✦ Taste receptors adapt
- ✦ Bitter sensation is especially sensitive & serves a protective role against poisonous substances which are generally bitter



# Sense of Sight

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- ✦ Contain visual receptors
- ✦ Have visual accessory organs to assist & protect vision:
  - ◆ Eyebrows:
    - hair above eye
    - keeps perspiration out
    - shades sunlight

# Sense of Sight

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## ✦ Eyelids:

- ✦ protects eyes
- ✦ meet at corners called medial canthus & lateral canthus
- ✦ Composed of 4 layers:
  - skin
  - skeletal muscles: levator muscle opens eye; orbicularis oculi closes eye
  - connective tissue
  - Conjunctivia: thin mucous membrane lines inner surface of eyelid & anterior portion of eyeball (white of eye)

# Sense of Sight

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## ✦ Eyelashes:

- ✦ Line the edges of eyelids; traps dust & foreign objects

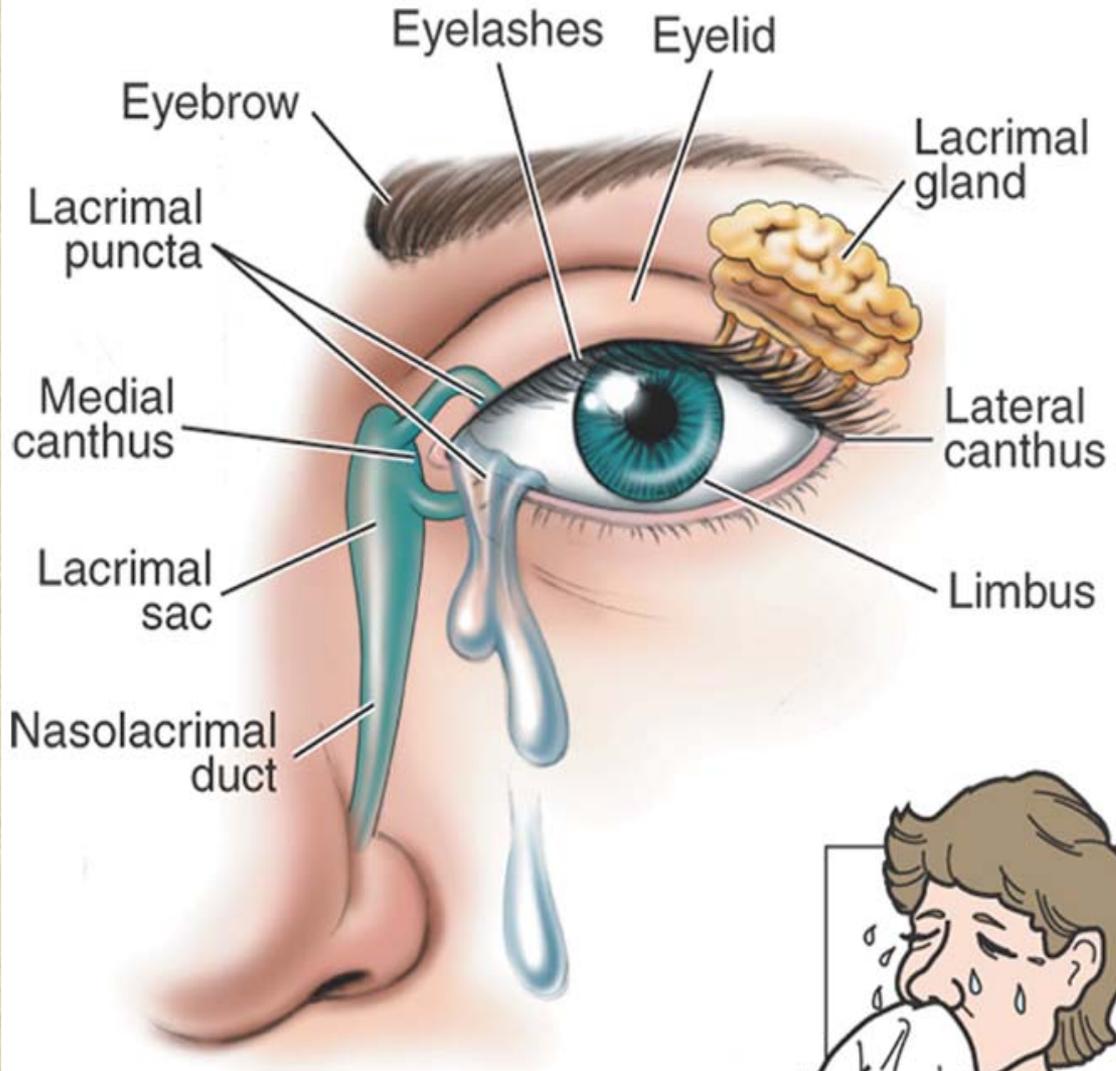
## ✦ Lacrimal Apparatus:

### ✦ Lacrimal gland:

- upper lateral part of orbit
- secretes tears which flow across surface of eye toward nose

### ✦ Tears:

- drain through lacrimal puncta into lacrimal sac & nasolacrimal ducts which empty into the nasal cavity
- moisten, lubricate & cleanse the surface of the eye
- composed primarily water & contains enzymes **lysozymes** that destroy bacteria preventing infection



# Sense Of Sight

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## ✦ Eyeball:

- ◆ Spherical shape  $\frac{3}{4}$  to 1 inch in diameter
- ◆ Sits in orbital cavity

## ✦ Three layers:

### ◆ Sclera:

- outermost layer made of fibrous connective tissue
- Shapes eye & is site of attachment for extrinsic eye muscles

# Sense of Sight

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## ✦ Cornea:

- ✦ Anterior portion of the sclera
- ✦ Avascular
- ✦ Allows light to enter called window of the eye
- ✦ Rich with sensory nerve fibers & sensitive to touch
- ✦ Corneal reflex: blink when cornea touched; serves as protection to cornea

# Sense of Sight

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## ✦ Choroid:

- ✦ Middle layer of eye
- ✦ Highly vascular
- ✦ Attached to retina (innermost layer)
- ✦ Provides retina with blood supply
- ✦ Contains dark pigment that absorbs excess light preventing glare

# Sense of Sight

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## ✦ Choroid

- ✦ Extends toward front of eyeball forming ciliary body & iris
- ✦ Ciliary body is located toward front of eye & has two functions:
  - Secretes aqueous humor
  - Contains ciliary muscles (intrinsic eye muscles)
- ✦ Iris is colored portion of anterior eye & regulates the amount of light entering the eye
- ✦ Pupil is opening in center of Iris

# Sense of Sight

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## ✦ Retina:

- ◆ Innermost layer of the eyeball
- ◆ Lines posterior 2/3 of the eyeball
- ◆ Nervous layer containing visual receptors that are sensitive to light so are called photoreceptors
- ◆ Two kinds of photoreceptors:
  - ◆ Rods:
    - ◆ scattered throughout retina but mostly in peripheral
    - ◆ Sensitive to dim light & give black & white vision
    - ◆ Image is fuzzy
    - ◆ Responsible for night vision

# Sense of Sight

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## ✦ Cones:

- ✦ Most abundant in central portion of retina
- ✦ Responsible for color vision
- ✦ Three cones with different visual pigments: one cone produces green pigment, another blue & another red
- ✦ Fovea centralis is the area of highest concentration of cones which is an area in the center of macula lutea
- ✦ Macula lutea is the area of most acute vision
- ✦ Sharp vision

# Sense of Sight

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## ✦ Retina:

- ✦ Optic disc is the small circular area located at the back of the eye where the neurons of the eye converge and form the optic nerve
- ✦ Called the blind spot because it does not contain photoreceptors
- ✦ With brain injury, increase in ICP cause a bulging of the optic disk called papilledema

# Sense of Sight

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## ✦ Cavities & Fluids:

### ◆ Two cavities:

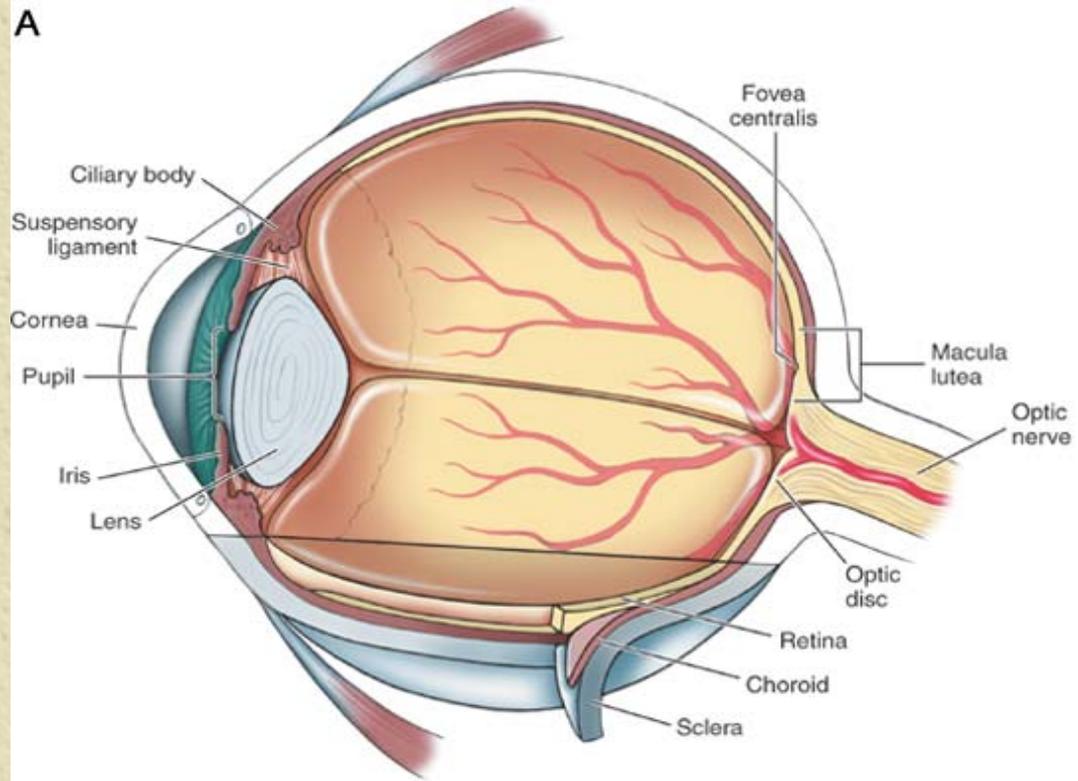
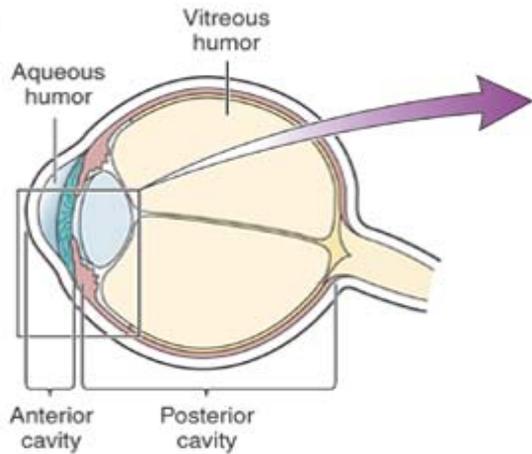
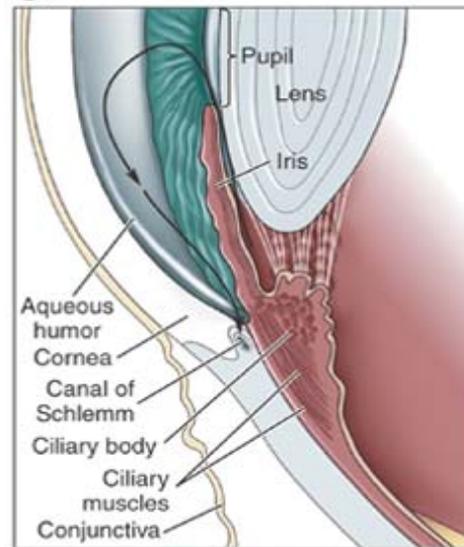
- Posterior Cavity: larger & located between lens & retina; contains gel-like substance called **vitreous humor** which pushes retina against choroid layer ensuring good blood supply
- Anterior Cavity: located between lens & cornea & is filled with watery fluid **aqueous humor**

# Sense of Sight

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## ✦ Aqueous humor:

- ✦ Produced by ciliary body & circulates through pupil into space behind cornea
- ✦ Maintains shape of anterior eye
- ✦ Nourishes cornea
- ✦ Exits anterior cavity via venous sinuses or canals of Schlemm located at the junction of the sclera & cornea

**A****B****C**

# Sense of Sight

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## ✦ Intrinsic Eye Muscles:

- ◆ 3 Smooth muscles in iris & ciliary body
- ◆ First muscle is **ciliary** muscles which arise from ciliary process, attach to lens & helps focus the light waves on the retina
- ◆ Iris contains 2, the **radial & circular** muscles, that control the size of the pupil therefore the amount of light entering the eye

# Sense of Sight

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## ✦ Intrinsic Muscles:

### ◆ Radial:

- Arranged like spokes of a wheel
- Contraction cause light to dilate increasing the amount of light into the eye
- Supplied by sympathetic nerves so with sympathetic nerve stimulation dilation occurs called *mydriasis*

# Sense of Sight

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## ✦ Intrinsic Muscle:

### ◆ Circular muscle:

- Arranged circularly
- Contraction of muscles causes constriction of the pupil decreasing the amount of light into the eye
- Supplied by the parasympathetic nervous system more specifically Cranial Nerve III (oculomotor)
- Stimulation of the parasympathetic nerve causes pupillary constriction or *miosis*

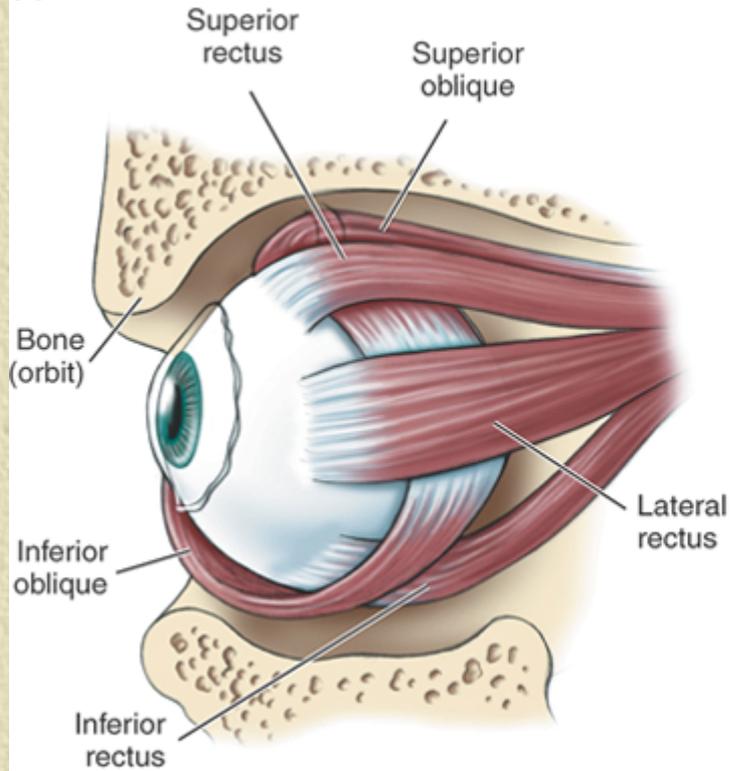
# Sense of Sight

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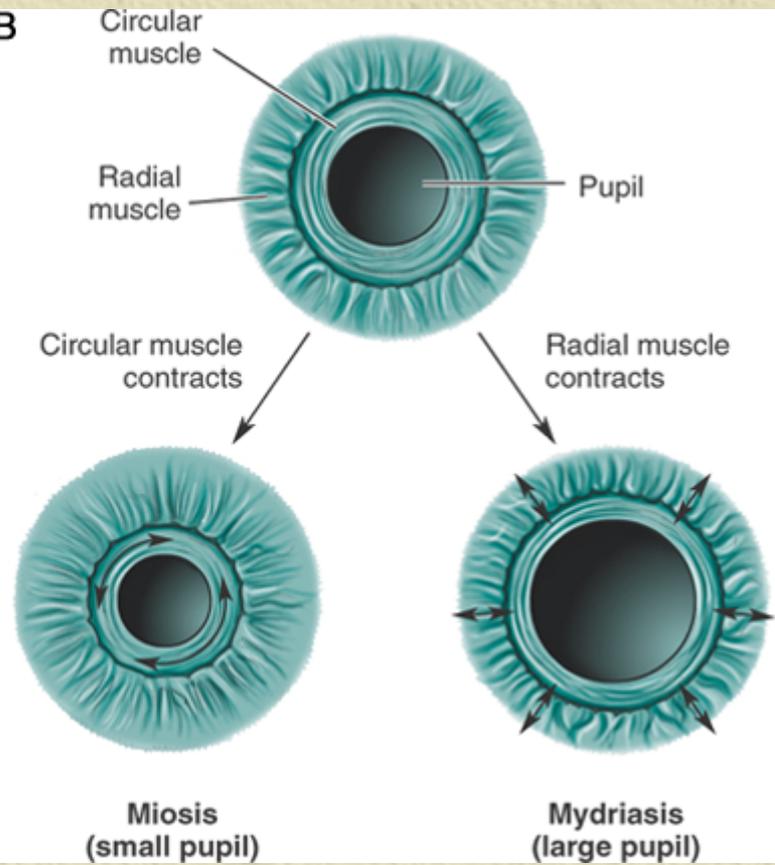
## ✦ Extrinsic eye muscles:

- Skeletal muscles located outside of eye attaching bone to eyeball
- 6 extrinsic muscles attach to the bone of eye orbit & sclera:
  - ♦ 4 rectus: moves up, down & sideways
  - ♦ 2 oblique: allow us to roll eyes
- Innervated by three cranial nerves; most importantly Cranial nerve III- oculomotor
- Allows the various movements of the eyes

**A**



**B**



# Sense of Sight

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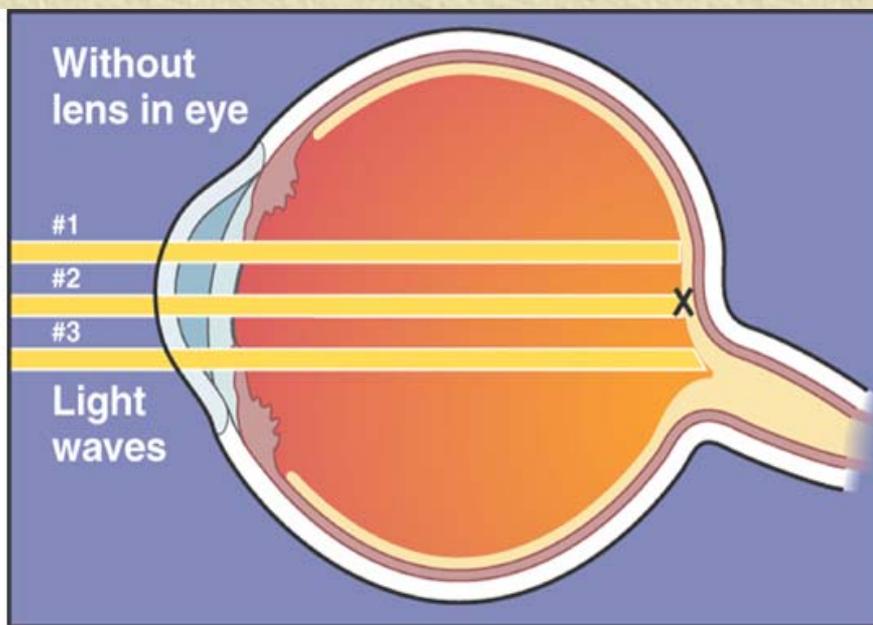
- ✦ How we see:
- ✦ Light waves enter the eye & are refracted (bent) & focus on the photoreceptors of the retina.
- ✦ Photoreceptors translate the light signal into a nerve impulse which is transmitted from the retina along the optic nerve (along visual pathway) to the occipital lobe of the brain where we experience vision
- ✦ Crossover of fibers from left & right eye at the optic chiasm (located directly in front of the pituitary gland) allow for only one image

# Sense of Sight

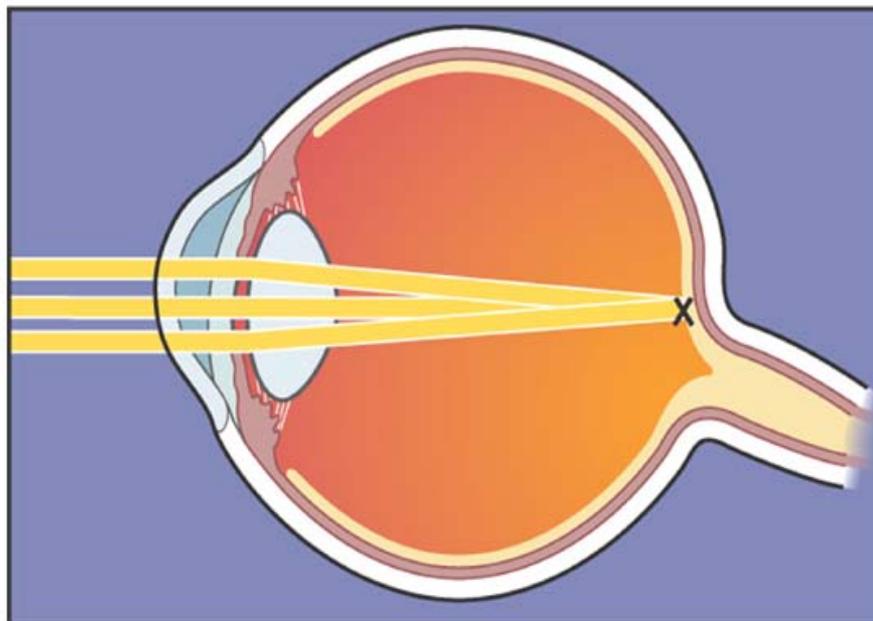
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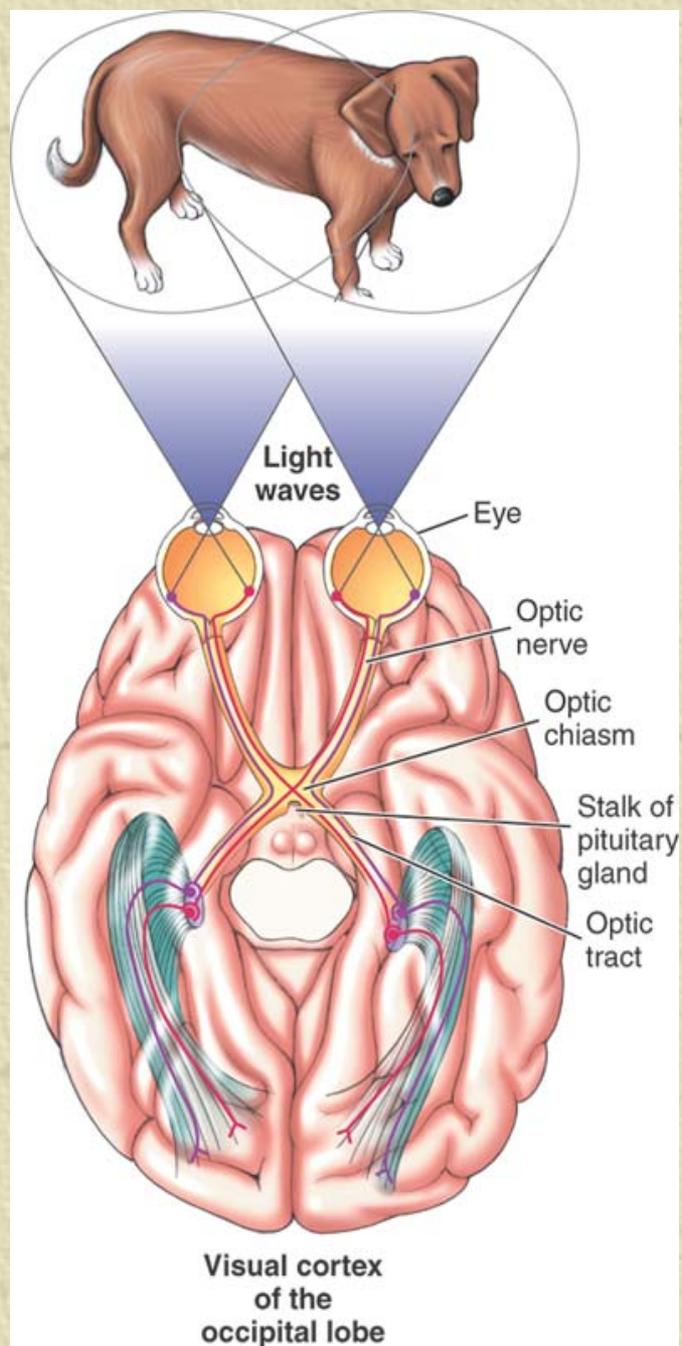
- ✦ For sharp image light waves must be bent or refracted on a particular spot on the retina; the lens, cornea & aqueous humor do this
- ✦ The lens adjusts the amount of refraction by changing shape (flattens & rounds)
- ✦ The lens is held in place by suspensory ligaments attached to the ciliary muscles
- ✦ Ciliary muscles contract & relax causing change in the shape of the lens
- ✦ The ability of the lens to change shape allows the eye to focus on objects close up (accommodation) or at a distance

A



B



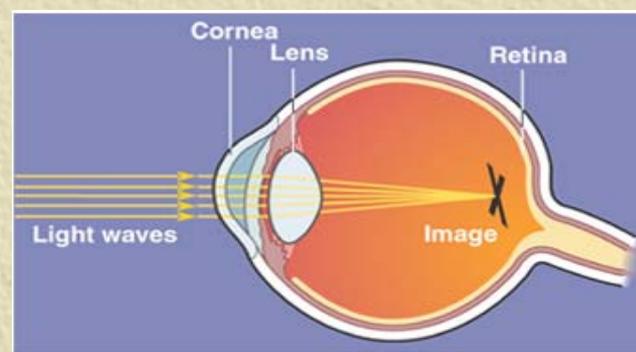


# Sense of Sight

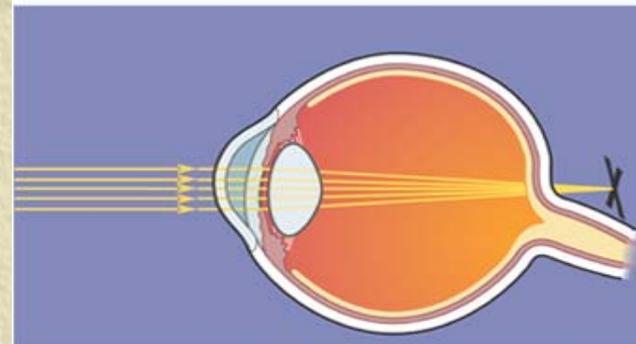
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## ✦ Errors with refraction:

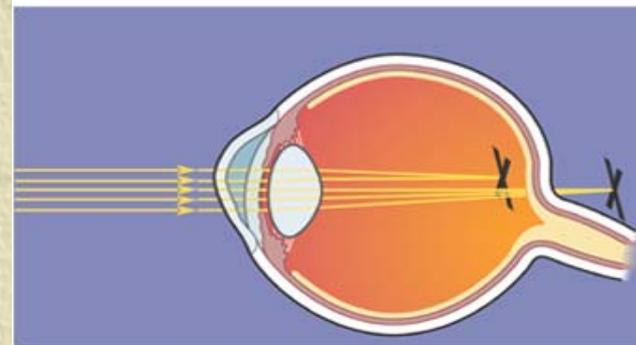
- ✦ Myopia: nearsightedness; light is in front of retina; can only see close objects clearly
- ✦ Hyperopia: farsightedness; light behind retina; can only see far objects clearly
- ✦ Astigmatism: uneven refraction of light waves so image not properly focused on retina



**Myopia (nearsightedness)**



**Hyperopia (farsightedness)**



**Astigmatism**

# Sense of Hearing

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## ✦ Structure of the ear:

- ✦ Three parts: External ear—middle ear—inner ear
- ✦ External ear:
  - Visible to us
  - Composed of:
    - ♦ auricle: AKA pinna; composed of cartilage covered with loose-fitting skin
    - ♦ external auditory canal: hollow canal provides passage way for sound; 1” long & 1/2” wide; extends to tympanic membrane
    - ♦ tympanic membrane: AKA ear drum; separates the external & middle ear
  - The external auditory canal is lined with tiny hairs & glands that secrete cerumen which is protective mechanism

# Sense of Hearing

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## ✦ Middle Ear:

- ✦ Small air-filled chamber located between the tympanic membrane & a bony wall
- ✦ Contains: tympanic membrane—malleus—incus—stapes—eustachian tube
- ✦ Tympanic membrane:
  - is composed of connective tissue
  - has rich blood & nerve supply
  - Vibrates in response to sound waves

# Sense of Hearing

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## ✦ Middle Ear:

### ◆ Ossicles: AKA three tiny bones

- Extend from the tympanic membrane to the oval window which is a membranous structure in the bony wall that separates the middle ear from the inner ear
- Bones are the malleus(hammer), incus(anvil) & stapes (stirrup)
- They transmit vibration from the tympanic membrane to the oval window

### ◆ Eustachian tube:

- passageway connecting the middle ear to the pharynx (throat)
- Function: equalize pressure on both sides of the tympanic membrane by permitting air to pass from throat to middle ear

# Sense of Hearing

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## ✦ Inner Ear:

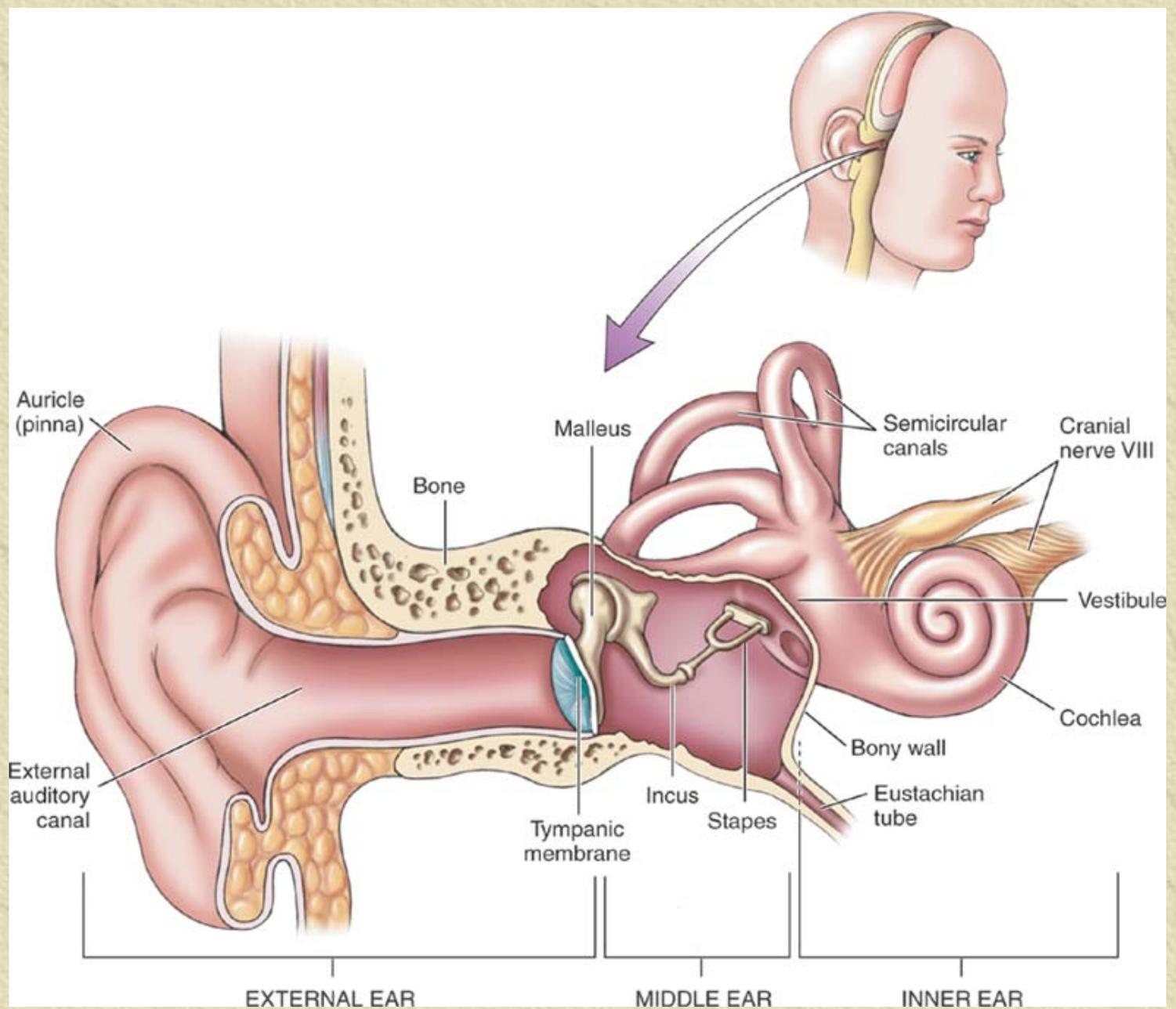
- ✦ Intricate system of tubes hollowed out of temporal bone called bony labyrinth
- ✦ Inside of bony labyrinth is membranous labyrinth
- ✦ Perilymph is a fluid that fills the bony labyrinth & surrounds the membranous labyrinth
- ✦ Endolymph is thick fluid within the membranous labyrinth
- ✦ Three parts: the vestibule—semicircular canals—cochlea

# Sense of Hearing

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## ✦ Inner Ear:

- ✦ vestibule & semicircular canals are concerned with balance
- ✦ Cochlea:
  - snail-shaped part of bony labyrinth that contains hearing receptors
  - organ of Corti: cells that contain tiny hairs; hearing receptors
  - When the hairs on the receptor cells are bent, a nerve impulse is sent by the cochlear branch of the vestibulocochlear nerve to the temporal lobe where the sensation is interpreted as hearing

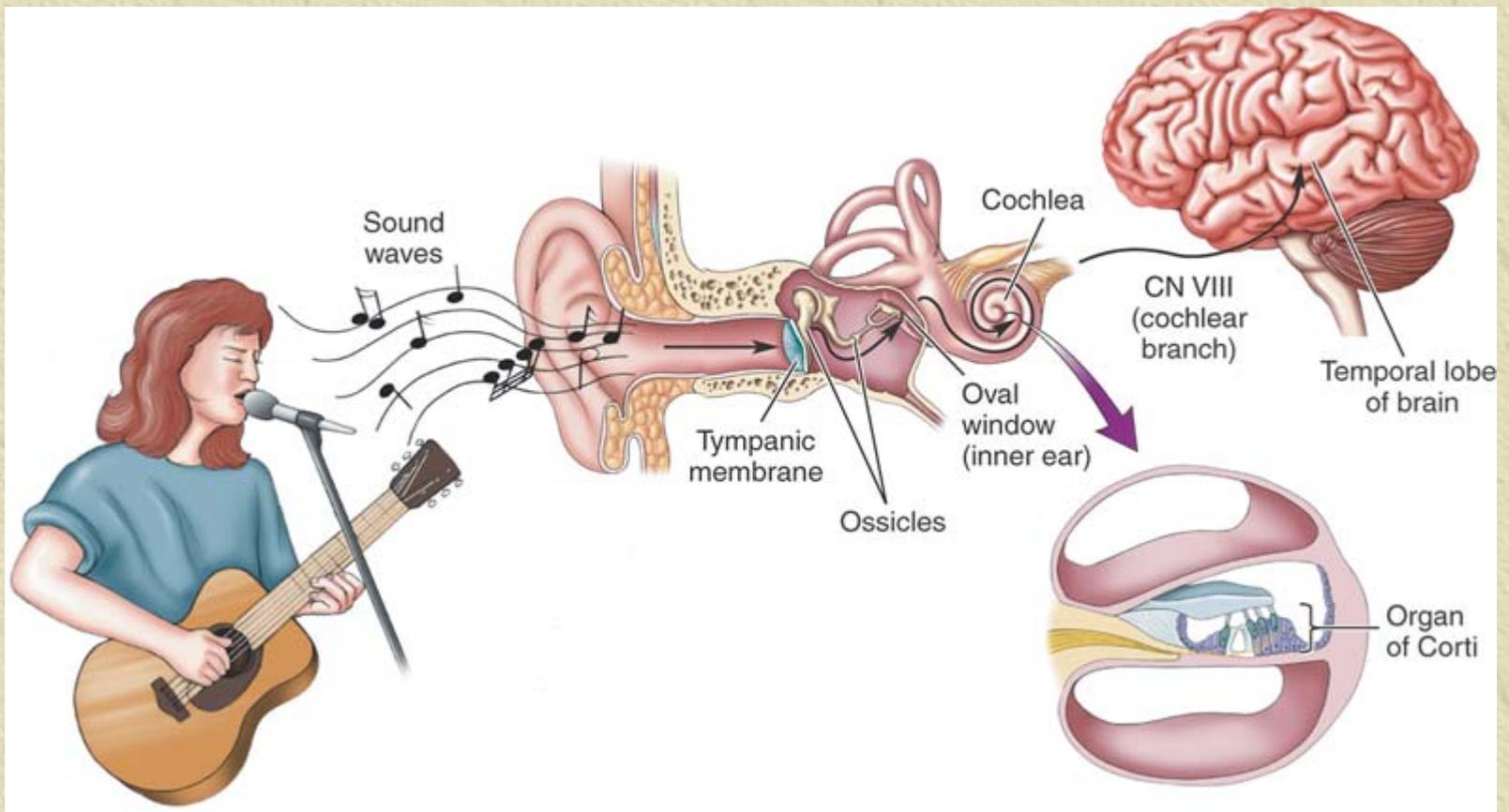


# Sense of Hearing

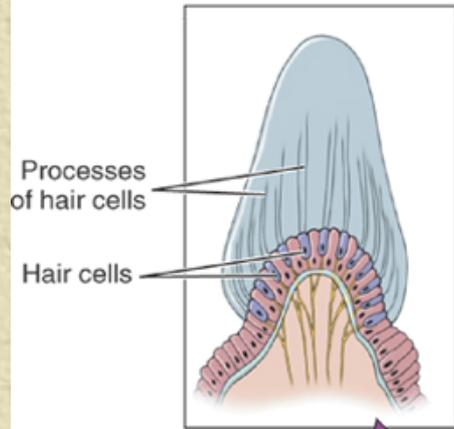
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## ✦ Physiology of Hearing:

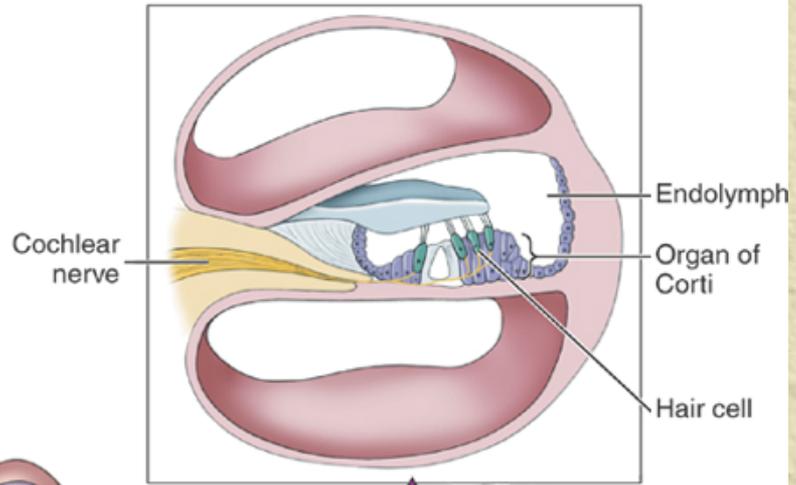
- ✦ Sound waves travel through the external auditory canal & hit the tympanic membrane causing it to vibrate.
- ✦ That vibration causes the middle ear bones (malleus, incus & stapes) to vibrate.
- ✦ The stapes sitting in the oval window causes the fluid in the inner ear to move.
- ✦ This causes the hairs (organ of Corti) sitting within the fluid to bend.
- ✦ The bending of the hair triggers a nerve impulse (via the cochlear nerve branch of the vestibulocochlear nerve) to the temporal lobe where it is interpreted as sound



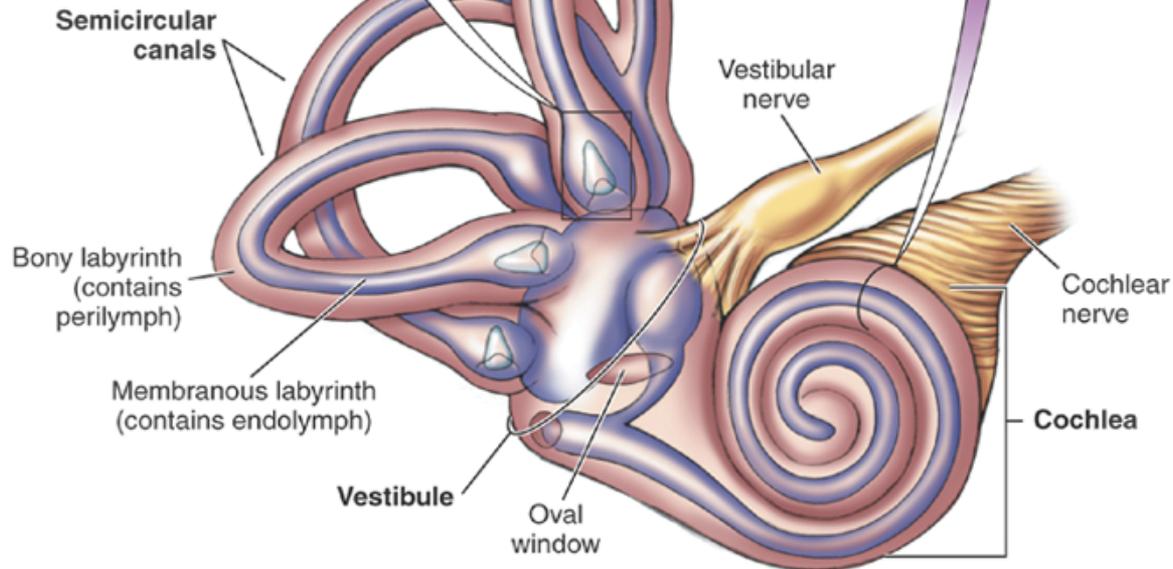
### A Receptors for balance



### B Receptors for hearing



### C



# Sense of Hearing

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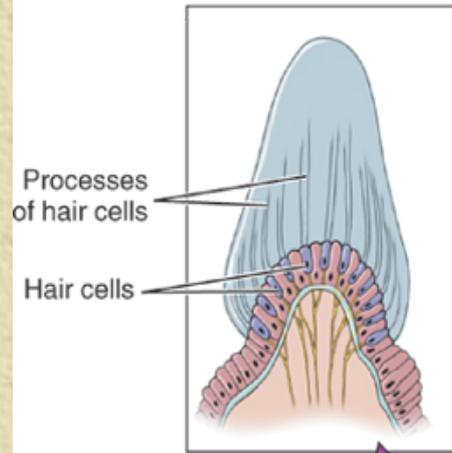
- ✦ Hearing can become impaired at various points along the way
  - ✦ Ear wax build up can affect the vibration of the tympanic membrane affecting transmission
  - ✦ Ossicles can become fused diminishing the ability to transmit vibration to the oval window
  - ✦ Stapes may become fixed to window diminishing the transmission to inner ear
  - ✦ Cranial nerve may be damaged impairing nerve impulse to the temporal lobe for interpretation

# Sense of Balance

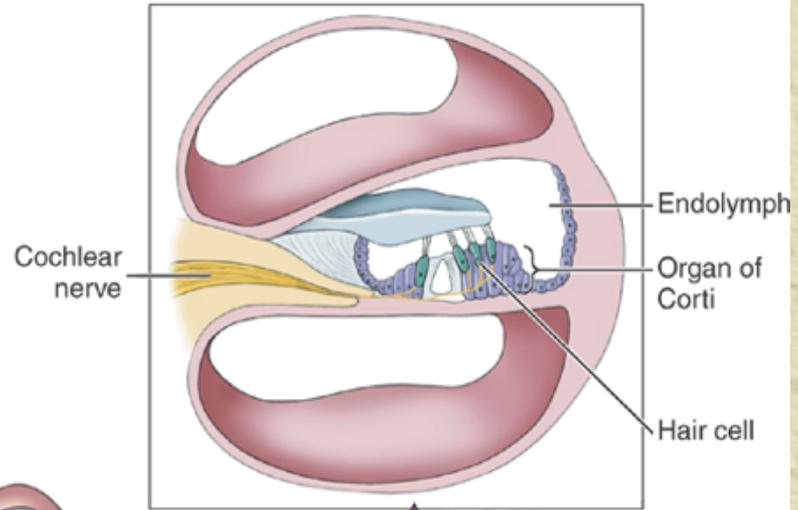
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- ✦ The ear play a role in equilibrium
- ✦ The vestibule contains receptors for position of the head at rest
- ✦ The semicircular canals contains receptors in relation to the body as it moves
- ✦ When the position of the head changes, the hairs are bent triggering receptor cells to send a nerve impulse via the vestibular branch of the vestibulocochlear nerve(cranial nerve VIII) to the cerebellum, midbrain & temporal lobe.

### A Receptors for balance



### B Receptors for hearing



### C Semicircular canals

